REQUIREMENTS FOR PAPER CUP DESIGN FILE PREPARATION



min 6pt

min 5pt

min 0,5pt

min 0,3pt

PRESENTATION

Layouts are accepted in *.pdf format. Do not set any additional marks and bleeds while saving the .pdf file.

Fonts and illustrations must be embedded when designing the layout.

DRAWING

The exact and particular product cutter drawing / template provided in TEMPLATE section must be used for the layout preparation. You can use Rectangular or Warped template. Both are equally acceptable. Layouts must be in 1:1 scale.

COLOURS

ISO 12647-2 standard is used in a printing process, which guarantees CMYK values printed just as they should be. All Pantone colours are converted to official CMYK values. However, not all Pantone colour can be printed by CMYK. No claims concerning unexpected colours result are accepted.

If You did a PMS to CMYK conversation, we are not responsible for the final result.

🕕 Do not attach the colour profiles if you do not know exactly how they work.

The maximum amount of dye per one dot cannot exceed 280 %. The minimum value of the printed dye is 5%.

- Digital proof is not a print proof. Please be aware that only professional and calibrated monitors can show a result which is close to the printed artwork.
- Please note that colours printed on uncoated cardboard for single wall cups and colours printed on coated carton for double wall cups might look different. Since coated cardboard allows the ink to sit on the surface, it remains rich and vibrant. The uncoated sheet allows more ink to be absorbed into the paper.

Therefore uncoated cardboard is a more matte finish whereas coated is more glossy.

ILLUSTRATIONS and EFFECTS

The resolution of images should not be less than 250 dpi.

- When creating layouts, raster objects should preferably be embedded instead of linked.
- Do not use raster illustrations in *.gif, *.bmp, *.png formats.
- Do not increase the resolution of the illustration using graphic applications. This will not increase its quality.

TEXT and LINES

All fonts must be converted into curvilinear objects.

Avoid rastered text. This can negatively affect its readability.

Small inverted text must have a plain background, only 1 intensive integral

colour, and its font size cannot be smaller than 6 points.

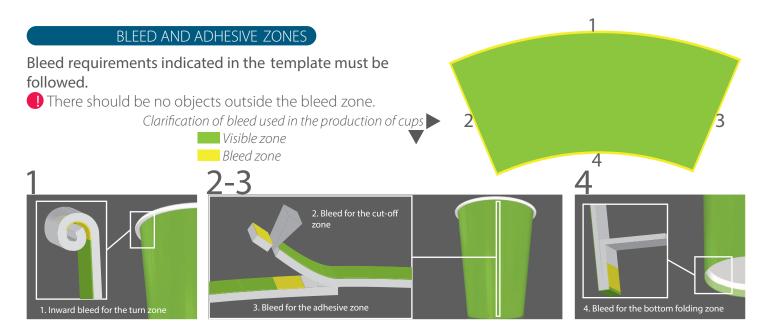
Small non-inverted text must have a plain background, only 1 intensive integral colour, and its font size cannot be smaller than 5 points.

The minimum positive line thickness is 0.3 points. Negative - 0.5 points.

RESPONSIBILITIES

Prepress will only make artwork suitable for printing. We won't check and we are not responsible for:

- Object mismatch at the gluing flap point. Please make sure You prepare your artwork after You read our requirements and instructions for design file preparation.
- Colour mismatch. As mentioned above, ISO 12647-2 standard is used in a printing process, which guarantees CMYK values printed right, just as they were in a digital file. If you compare CMYK printed paper cups in our Printing House with the CMYK printed cups from the other Printing House, the colours might look different. It is very likely your previous supplier was not using worldwide printing standards properly. Also, If you did a PMS to CMYK conversation, we are not responsible for the final result.



OBJECT MATCHING

It is necessary to know a few principles in order to achieve cup object integrity by the adhesive line. Remember that technical discrepancies (which are unavoidable) may occur due to the possibility of minor missmatch during the formation of cups. Therefore, it is recommended to avoid linking elements by the adhesive line.

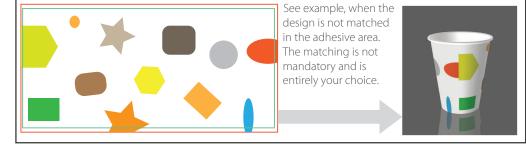
Objects are matched based on the visible area, but must be continued to the bleed zone.

WARP GUIDE LINES

The examples are shown on the right.

If you choose to use warped template please pay attention to the guide (yellow) lines. Objects in the layout should be

fomed/bent parallel to the vertical and horizontal guide lines.



It is necessary to pay attention to the adistance from the object to the top and bottom of the visible zone of the cup. The width of an object must be even in the matched areas.

All distances (in example: a, b, c) must be even.



Good

Bad



